

ZILIN XU

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EDUCATION

University of California, Santa Barbara, USA Ph.D. student in Computer Science, supervised by Prof. Ling-Qi Yan	2023 - Present
Shandong University, Jinan, China Master Degree of Software Engineering, supervised by Prof. Lu Wang Ranked 1st in the major	2020 - 2023
Shandong University, Jinan, China Bachelor Degree of Software Engineering	2016 - 2020

RESEARCH AREAS & SKILLS

Research Areas:	Rendering, Neural-assist Rendering
Programming Languages:	C/C++, Python, Shader languages (Slang/HLSL/GLSL/OGL), CUDA, Java, JS
Technical Skills:	Pytorch, Falcor Renderer, Blender, 3DS Max

TEACHING EXPERIENCE

Teaching Assistant of CS190I: Introduction to Offline Rendering University of California, Santa Barbara	Winter 2024
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WORK EXPERIENCE

Full-time Intern at Autodesk Remote from Santa Barbara, CA Project Topic: Advanced 3D Wood Material and By-example Texture Synthesis in MaterialX.	Summer 2024
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SELECTED PUBLICATIONS

A Dynamic By-example BTF Synthesis Scheme <i>SIGGRAPH Asia 2024</i> (conference track) Zilin Xu, Zahra Montazeri, Beibei Wang, Ling-Qi Yan	2024
Lightweight Neural Basis Functions for All-Frequency Shading <i>SIGGRAPH Asia 2022</i> (conference track) Zilin Xu, Zheng Zeng, Lifan Wu, Lu Wang, Ling-Qi Yan	2022
Unsupervised Image Reconstruction for Gradient-Domain Volumetric Rendering <i>Computer Graphics Forum</i> (Proceedings of <i>Pacific Graphics 2020</i>) Zilin Xu, Qiang Sun, Lu Wang, Yanning Xu, Beibei Wang	2020
Non-first author papers: Ray-aligned Occupancy Map Array for Fast Approximate Ray Tracing <i>Eurographics Symposium on Rendering 2023</i> (CGF track) Zheng Zeng, Zilin Xu, Lu Wang, Lifan Wu, Ling-Qi Yan	2023
Neural Complex Luminaires: Representation and Rendering <i>ACM Transactions on Graphics</i> (Proceedings of <i>SIGGRAPH 2021</i>) Junqiu Zhu, Yaoyi Bai, Zilin Xu, Steve Bako, Edgar Velázquez-Armendáriz, Lu Wang, Pradeep Sen, Miloš Hašan, Ling-Qi Yan	2021

PROFESSIONAL SERVICES

Conference reviewer:	<i>SIGGRAPH Asia 2024, Pacific Graphics 2023, 2024</i>
Journal reviewer:	<i>Transactions on Visualization and Computer Graphics (TVCG), Computer Graphics Forum (CGF)</i>

SELECTED AWARDS

National Scholarship (< 1%)	2022
Shandong University Chancellor's Scholarship Nomination (< 0.1%)	2022
Outstanding Graduate Student Award	2022
Weichai Outstanding Graduate Student Scholarship (< 1%)	2021
First Prize Scholarship of Shandong University	2021
Intel Cup National Software Innovation Competition in China (ranked #17 nationally)	2019